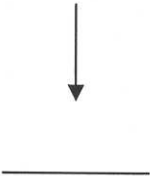
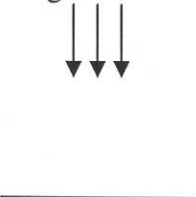
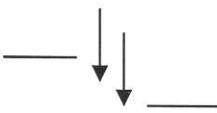
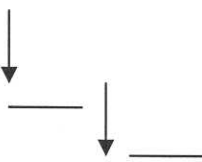
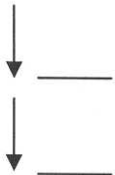

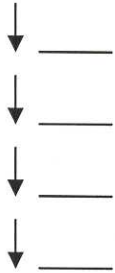
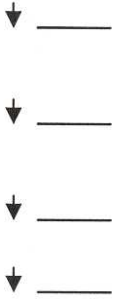
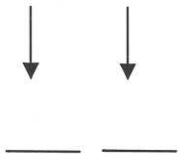

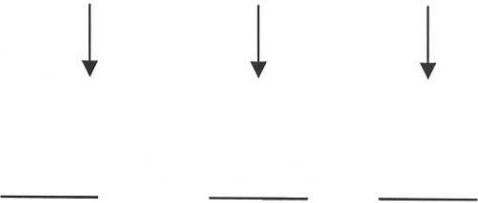
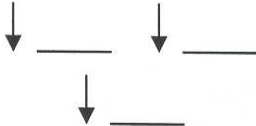
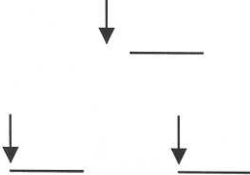
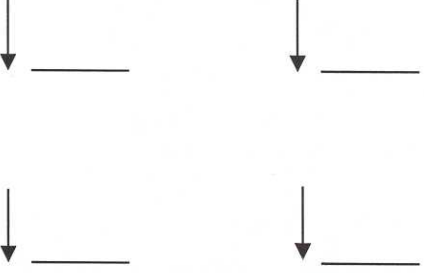




Air - to - Air Combat



Targeting Cheat Sheet

| | | | |
|--|--|--|--|
| <p>Single</p>  | <p>Single-Multi</p>  | <p>Stack</p>  | <p>Echelon</p>  |
| <p>Trail Close</p>  | <p>Trail Far</p>  | <p>Ladder Close</p>  | <p>Ladder Far</p>  |
| <p>Azimuth Close</p>  | <p>Azimuth Far</p>  | <p>Wall</p>  | |
| <p>Vic</p>  | <p>Champagne</p>  | <p>Box</p>  | |

Notes